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Welcome

Welcome to *Moab Passthrough 9.1.3 Administrator Guide*.

This guide is intended as a reference for system administrators.
Moab passthrough mode enables limited job submission and monitoring with native resource managers, such as Slurm. Currently, Slurm is the only resource manager supported by Moab passthrough mode.

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1.1 Considerations

Passthrough mode requires a Moab passthrough license. Contact licenses@adaptivecomputing.com for information on obtaining licenses.

- Moab passthrough has been tested with Slurm versions 16.05.x and 17.02.x. Moab Passthrough may work with Slurm version 15.x, but this configuration has not been tested.
- Currently the only job modify actions supported are `job hold` and `job walltime`.
- Consider setting `MinJobAge=<#>` to 300 in `slurm.conf`. For systems that push through tens of thousands of jobs a day a minimum of 180 is suggested. If Moab does not have enough time to load the job from Slurm, consider increasing `MinJobAge` higher.

After adjusting the value of `MinJobAge` in `slurm.conf`, define the `JOBCPURGETIME` parameter in `moab.cfg`. `JOBCPURGETIME` should be a minimum of 60 seconds greater than the value of `MinJobAge`. 
1.2 Moab Passthrough and Viewpoint

Some configuration is required to use Viewpoint with Moab passthrough mode. See the ViewpointReference Guide if you plan to use Viewpoint to submit jobs.

Job holds are all admin holds when submitting jobs through Viewpoint, so if a user wants to release a hold on a job, they will need to use Viewpoint. Due to how Slurm processes holds, you may not see the hold released until Slurm has processed the request. This can take a full Slurm scheduling iteration.
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2.1 Installing Moab Passthrough

The instructions in this section are for installing the Moab Passthrough feature, not for installing Slurm or any other resource manager.

Do the following:

1. You should have received a moab.lic file that enables Moab Passthrough. Copy the moab.lic file to /opt/moab/etc/.

2. If necessary, copy the passthrough scripts to /opt/moab/tools. The examples below assume they are in /opt/moab/tools/passthrough/slurm.

3. Change the RMPOLLINTERVAL setting in /opt/moab/etc/moab.cfg:

4. Delete or comment out the following lines from /opt/moab/etc/moab.cfg:

5. If your /opt/moab/etc/moab.cfg file contains the following lines, delete them also:

6. Add the following lines to your /opt/moab/etc/moab.cfg file:

7. Edit the /opt/moab/tools/passthrough/slurm/passthrough.cfg file to change the scontrol_path setting to the location of Slurm commands. If desired, change the debug
Chapter 2: About Installing Moab Passthrough

level of the script and the logging path.

```
[MASTER]
version = 1.0

# Must end with a /
scontrol_path = /usr/local/bin/

# INFO|ERROR|DEBUG
log_level = ERROR

log_file = /opt/moab/log/passthrough.log
```

8. Edit the /opt/moab/tools/passthrough/slurm/RmSlurm.py file. Set self.config.read to match the location to your passthrough.conf file (/opt/moab/tools/passthrough/slurm/passthrough.cfg).

9. Do one of the following:
   - If the Moab process is not running, start Moab (service moab start).
   - If Moab is running, restart Moab (mschedctl -R).

10. Check the output of mdiag -R -v and mdiag -n to validate your setup is working. The output of mdiag -R -v should look similar to the following:

```
[root]# mdiag -R -v
diagnosing resource managers

RM[internal]  State:    ---  Type: SSS
   Max Fail/Iteration:  0
   JobID Format:       integer
   JobCounter:         2683
   DefaultClass:       gpu
   RM Performance:     AvgTime=0.56s MaxTime=0.71s (5 samples)
   RM Languages:       -
   RM Sub-Languages:   -

RM[slurm]     State:  Active  Type: WIKI:SLURM  ResourceType: COMPUTE
   Server:         localhost:7321
   Timeout:        30000.00 ms
   Version:        'slurm 16.05.4'
   Password Set:   Yes
   Cluster Query URL: exec://$HOME/tools/passthrough/slurm/node_query.py
   Job Cancel URL:  exec://$HOME/tools/passthrough/slurm/job_cancel.py
   Job Modify URL:  exec://$HOME/tools/passthrough/slurm/job_modify.py
   Objects Reported: Nodes=2 (2 procs) Jobs=4851
   Nodes Reported:  2 (N/A)
   Flags:          executionServer,proxyjobsubmission
   Partition:      slurm
   NOTE:  checksum authorization set (secret key: 1...)
   Event Management:  EPORT=10777 (no events received)
   NOTE:  delta node query enabled
   NOTE:  delta job query enabled
   RM Performance:  AvgTime=2.34s MaxTime=3.51s (16 samples)
   RM Languages:    WIKI
   RM Sub-Languages: WIKI
```
2.2 Moab Passthrough Configuration

This topic provides notes for configuring Moab HPC Suite suite components for Moab Passthrough.

In this topic:

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2.2.1 Configuring MinJobAge

Consider setting `slurm.conf MinJobAge=<#>` to 300. For systems that push through tens of thousands of jobs a day a minimum of 180 is suggested. If Moab does not have enough time to load the job from Slurm, consider increasing the Slurm MinJobAge higher.

2.2.2 Configuring Complete Job Purge Time

After adjusting the value of `MinJobAge` in `slurm.conf`, define the `JOBCPURGETIME` parameter in `moab.cfg`. `JOBCPURGETIME` should be a minimum of 60 seconds greater than the value of `MinJobAge`.

By default, Moab maintains detailed information on completed jobs for 5 minutes. You may want to set the completed job purge time to preserve completed job data for a longer period. See "JOBCPURGETIME" in the `Moab Workload Manager Administrator Guide` for more information.
Chapter 3: Using Moab Passthrough

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3.1 Moab Passthrough and Viewpoint

Moab passthrough mode enables limited job submission and monitoring with native resource managers, such as Slurm. Currently, Slurm is the only resource manager supported by Moab passthrough mode. This topic describes changes in how Viewpoint operates in passthrough mode.

In this topic:

- 3.1.1 Passthrough Licensing - page 10
- 3.1.2 Viewpoint With Passthrough - page 10

3.1.1 Passthrough Licensing

Passthrough mode is active when both a Moab Passthrough license and a Viewpoint Passthrough Support license are enabled. See 1.1 Licensed Features Page in the Moab Viewpoint Reference Guide for more information about verifying which license feature are active. See Chapter 2: About Installing Moab Passthrough - page 5 for more information about installing and configuring passthrough mode.

3.1.2 Viewpoint With Passthrough

When Moab passthrough mode is active, Viewpoint hides features that are not available. The disabled features on each of Viewpoint's pages are listed below.

3.1.2.A Node Details Page

The following features are not available on the Node Details Page when running in passthrough mode:

- Adding features to a node. The Features box is present and shows configured features for the selected node, but you cannot add additional node features.
- Reservations
- The node's processor architecture

3.1.2.B Template Details Page

The following features are not available on the Template Details Page when running in passthrough mode:

- The Delay Start By widget in Time Management settings
- The Architecture widget in Resources settings
The Merge Streams widget in Advanced Settings
- The Moab Environment Variables widget in Advanced Settings
- The Excluded Features widget in Advanced Settings
- The Operating System widget in Advanced Features
- The Email Input widget in Advanced Features
- The Email Options widget in Advanced Features
- The Default Moab Template widget in Advanced Features
- All Node Policies settings except Nodes Requested
- Moab inputs and environment variables in Script Builder

### 3.1.2.C Update or Create Role Pages

The following features are not available on the Update or Create Roles Pages when running in passthrough mode:

- Job Details - Priority Analysis permission.

### 3.1.2.D Job Details Page

The following features are not available on the Job Details Page when running in passthrough mode:

- Job Priority
- Scheduler Analysis cannot be performed on a blocked job.
- QoS setting cannot be changed for a job.
- Reservation names.
- Processor architecture.
- Operating system.

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#### Related Topics

- Chapter 3: Using Moab Passthrough - page 9
- 1.2 Moab Passthrough and Viewpoint - page 3
3.2 Moab Passthrough Usage Notes

In this topic:

3.2.1 Determining Node State - page 12
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3.2.1 Determining Node State

mdiag -n provides information about the state of nodes Moab is tracking.

```
[root]# mdiag -n -v
compute node summary
  Name  State  Procs  Memory  Disk  Swap  Speed  Opsys  Arch  Par
Load Classes  State  Procs  Memory  Disk  Swap  Speed  Opsys  Arch  Par
support-sn1  ---  0:1  74:74  0:0  0:0  1.00  Linux x86_64 slu
  0.00 [normal][intr][medium][share][extra][gpu] a,b,c,d,ghi
GRES=socket:1,gpu:4,lic:2 NODEINDEX=1
support-sn2  ---  0:1  76:76  0:0  0:0  1.00  Linux x86_64 slu
  0.00 [normal][intr][medium][share][extra][gpu] a,b,c,d,ghi
GRES=socket:1 NODEINDEX=2
-----  ---  0:2  150:150  0:0  0:0
Total Nodes: 2 (Active: 0 Idle: 0 Down: 2)
```

3.2.2 Clearing Statistics/Failed Jobs

You can use mrmctl -f to clear reported failures, performance data, and messages for a specified resource manager.

```
[root]# mrmctl -f messages slurm
```